

Character \_\_\_\_\_ Class/Kit \_\_\_\_\_ Race \_\_\_\_\_ Patron Deity/Religion \_\_\_\_\_  
 Level \_\_\_\_\_ Alignment \_\_\_\_\_ LIGHT SOURCE: \_\_\_\_\_ VISION: \_\_\_\_\_ SPECIAL SENSES: \_\_\_\_\_  
 Age \_\_\_\_\_ Sex \_\_\_\_\_ Height \_\_\_\_\_ Weight \_\_\_\_\_ Hair \_\_\_\_\_ Eyes \_\_\_\_\_ Skin \_\_\_\_\_

<b>STR</b>	TO HIT	DAMAGE	WEIGHT ALLOW
	MAX PRESS	OPEN DOORS	BEND BARS LIFT GATES
<b>DEX</b>	REACTION ADJ	MISSILE ADJ	DEFENCE ADJUSTMENT
<b>CON</b>	HIT POINT ADJ	SYSTEM SHOCK	RESURRECTION SURVIVAL
	POISON SAVE	REGENERATION:	
<b>INT</b>	# LANGUAGES	SPELL LEVEL	LEARN LEVEL
	# NON-WEAPON MAX # SPELLS LVL	ILLUSION IMMUNITY: <b>N/A</b>	
<b>WIS</b>	MAGIC DEFE	BONUS SPELLS	SPELL FAILURE
	SPELL IMMUNITY:		
<b>CHA</b>	MAX HENCH	LOYALTY BASE	REACTION ADJ
	<b>COMELINESS</b>		<b>PERCEPTION</b>

<b>HIT POINTS</b>	<b>WOUNDS</b>
HIT DICE: (d ) 1st 2nd 3rd 4th 5th 6th 7th 8th 9th 10th	

**ARMOUR CLASS**

AC	BASE	DEX	ARMOUR	SHIELD	MISC 1	MISC 2	TOTAL

**WEAPON ATTACK**

MELEE	TOTAL	STR	MISC 1	MISC 2	MISC 3	TEMP
ATTACK BONUS						
RANGED	TOTAL	DEX				
ATTACK BONUS						

**SAVING THROWS**

	START	+/-	+/-	+/-	TOTAL	MODIFIER
PARALYZATION						
POISON/DEATH						
ROD STAFF WAND						
PETRIFICATION						
POLYMORPH						
BREATH WEAPON						
SPELLS						
SPELL RESISTANCE						

**MOVEMENT**

Movement	Rate	Movement	Rate	
Base	12	Run (x 5)	60	
Jog (x 2)	24	Day		
Run (x 3)	36			
Run (x 4)	48			
Encumbrance Category	Weight Carried	Move Rate	Attack Penalty	AC Penalty
Light (1/3 MV)	161 - 199	9	-	-
Moderate (1/2 MV)	200 - 238	6	-1	-
Heavy (2/3 MV)	239 - 277	3	-2	+1
Severe (MV=1)	278 - 305	1	-4	+3

Weapon Proficiency	Slots

Weapon Proficiency	Slots

-2 Pen Non-Weapon

**WEAPON COMBAT**

**MED -2 LONG -5**

WEAPON	#AT	SIZE	TYPE	SPEED	Hit/Dmg Adj	S/M Damage L	RANGE/SPECIAL
					/	/	
					/	/	
					/	/	
					/	/	
					/	/	S: M: L:
					/	/	S: M: L:



## EQUIPMENT

ITEM	On Person	LOCATION	Wt	ITEM	Backpack	LOCATION	Wt	ITEM	Horse	LOCATION	Wt
<b>TOTAL WEIGHT</b>			<b>ENCUMBERANCE</b>				<b>MOVEMENT RATE</b>				

## TREASURE/OTHER POSSESSIONS

ITEM	On Person	LOCATION	Wt	ITEM	Backpack	LOCATION	Wt	ITEM	Horse	LOCATION	Wt
<b>TOTAL WEIGHT</b>			<b>ENCUMBERANCE</b>				<b>MOVEMENT RATE</b>				

## ANIMAL COMPANION

NAME	RACE/CLASS	AC	HD/LVL	HP	# AT	THAC0	DAMAGE	ABILITIES
<b>NOTES</b>								

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<b>NOTES</b>								