Character **THORA GRID EL**

Class/Kit **FIGHTER** Level **7**

Race **DWARVEN** Alignment **LG**

Patron Deity/Religion **SAINT CUTHBERT - MORADIN**

LIGHT SOURCE:

VISION: **INFRAVISION 60'**

SPECIAL SENSES: **N/A**

Age	???	Sex	FEMALE
Height	4'2	Weight	128 lbs
Hair	BROWN	Eyes	GREY
Skin	GLOWING		

STR	18 00	TO HIT	+3	DAMAGE	+6	WEIGHT ALLOW	335 lbs
		MAX PRESS	480 lbs	OPEN DOORS	16/20 06/20	BEND BARS LIFT GATES	40%
DEX	17	REACTION ADJ	+2*	MISSILE ADJ	2*	DEFENCE ADJUSTMENT	-3*
CON	18	HIT POINT ADJ	+4	SYSTEM SHOCK	99%	RESURRECTION SURVIVAL	100%
		POISION SAVE	0	REGENERATION: N\A			
INT	10	# LANGUAGES # NON-WEAPON	2	SPELL LEVEL	5th	LEARN LEVEL	40%
		MAX # SPELLS LVL	7	ILLUSION IMMUNITY: N/A			
WIS	15	MAGIC DEFE	+1	BONUS SPELLS	2nd	SPELL FAILURE	0%
		SPELL IMMUNITY: N/A					
CHA	10	MAX HENCH	4	LOYALTY BASE	0	REACTION ADJ	0
		COMELINESS	10	PERCEPTION	13		

HIT POINTS (109)

HIT DICE: (d10) 1st 14 2nd 13 3rd 10 4th 12 5th 10 6th 14 7th 12 8th 12 9th 12 10th

WOUNDS

ARMOUR CLASS

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AC ARMOUR CLASS	BASE	DEX	ARMOUR	SHIELD	MISC 1	MISC 2	TOTAL
	10	7	0	-3			-3

WEAPON ATTACK

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	TOTAL	STR	MISC 1	MISC 2	MISC 3	TEMP
MELEE ATTACK BONUS		3	3			
RANGED ATTACK BONUS		1	2			
	TOTAL	DEX	MISC 1	MISC 2	MISC 3	TEMP

SAVING THROWS

	START	+/-	+/-	+/-	TOTAL	MODIFIER		
PARALYZATION POISION/DEATH	10	2	0	0	8	C	*	
ROD STAFF WAND	12	2	5	0	5	C	*	
PETRIFICATION POLYMORPH	11	2	0	0	9	C		
BREATH WEAPON	12	2	0	0	10	C		
SPELLS	13	2	5	0	6	C	*	
SPELL RESISTANCE	*Dwarves get +5 & Poison save vs Spells							

MOVEMENT

N

Movement	Rate	Movement	Rate
Base	6	Run (x 5)	30
Jog (x 2)	12	Day	
Run (x 3)	18		
Run (x 4)	24		

Encumbrance Category	Weight Carried	Move Rate	Attack Penalty	AC Penalty
Light (⅔ MV)	336 - 374	4	—	—
Moderate (½ MV)	375 - 413	3	-1	—
Heavy (⅓ MV)	414 - 452	1	-2	+1
Severe (MV=1)	453 - 480	1	-4	+3

Weapon Proficiency	Slots
BATTLE AXE	2
SHORT SWORD	1
MACE	2

-2 Pen Non-Weapon

Weapon Proficiency	Slots
SPEAR	0
SHORT BOW	1

WEAPON COMBAT

MED -2 LONG -5

WEAPON	#AT	SIZE	TYPE	SPEED	Hit/Dmg Adj	S/M Damage L	RANGE/SPECIAL
SHROT SWORD	2	S	P	3	0 / 0	1d6 / 1d6	
BATTLE AXE*	2	M	S	7	0 / 0	1d8 / 1d8	
MACE*	2	M	B	7	0 / 0	1d6+1/ 1d6	
SHORT BOW	2	M	P	7	/	1d6 / 1d6	
SHORT BOW	2	M	P	7	0 / 0	1d6 / 1d6	S: 50 M: 100 L: 150
SPEAR	2	S	B	6	0 / 0	1d4 / 1d4	S: 10 M: 20 L: 30

* Weapon Specialisation

WEAPON COMBAT

MED -2 LONG -5

WEAPON	#AT	SIZE	TYPE	SPEED	Hit/Dmg Adj	S/M Damage L	RANGE/SPECIAL
LONG SWORD	2	M	S	5	/	1d8 / 1d12	
					/	/	
					/	/	S: M: L:
					/	/	S: M: L:

AMMUNITION:

SHORT BOW +1 ☒☒☒☒☒ ☒☒☒☒☒ ☐☐☐☐☐ ☐☐☐☐☐

SHORT BOW +2 ☒☒☒☒☒ ☒☒☒☒☒ ☐☐☐☐☐ ☐☐☐☐☐

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MAGIC ITEMS

	MAGIC ITEM	No#	Wt	ABILITY
a	BOOTS OF ELVENKIND	1	0.5lbs	Move without sound of footfall in virtually any surroundings.
b	GAUNTLETS OF DEXTERITY	1	1 lbs	Gauntlets of Dexterity increase Dexterity by 1. Pick Pockets 45% Open Locks 37%
c	RING OF PROTECTION +2	1	0 lbs	Improves Saving Throws versus all forms of attack by 2
d	SHIELD +2, MEDIUM	1	10lbs	Shield whispers warnings granting a +2 bonus to initiative if not incapacitated
e	CHAIN MAIL +2 (4'2'')	1	25lbs	Chain Mail -5 AC Magic -2 AC (Total -7 AC)
f	MACE +3	1	10lbs	Stylised Silver Dragon, a match to the Shield with the same emblem
g	BATTLE AXE +2	1	7 lbs	+2 TO HIT +2 DAMAGE
h	SPEAR +1	1	5 lbs	+1 TO HIT +1 DAMAGE
i				
j				
k				
l				
m	SHORT BOW ARROWS +1	10	1 lbs	+1 TO HIT +1 DAMAGE
n	SHORT BOW ARROWS +2	10	1 lbs	+2 TO HIT +2 DAMAGE
	TOTAL WEIGHT		61 lbs	ENCUMBERANCE NORMAL MOVEMENT RATE 60'

MAGICAL ITEM CHARGES

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PROFICIENCY	SLOT	STAT	MOD	DESCRIPTION
BLIND FIGHTING	2	N/A	N/A	Only -2 to Hit in darkness and no AC penalty
DIRECTION SENSE	1	WIS	+1	Determine a direction, takes 1d6 rounds
RIDE LAND-BASED	1	WIS	+3	Vault on, Jump, Spur, Ride Free-Hands, Hide or Leap Off your mount
RUNNING	1	COM	-6	Twice normal movement for a day then rest for 8 hours
STONEMASONARY	1	STR	0	Can build structures
SWIMMING	1	STR	0	Can swim

LANGUAGES	COMMON	DWARVEN	ELVEN
HALFLING			

EQUIPMENT

ITEM On Person	LOCATION	Wt	ITEM Backpack	LOCATION	Wt	ITEM Horse	LOCATION	Wt
CLOTHES	WEARING	0.5 lbs	BACKPACK	BACK	20 lbs	BED ROLL	SADDLE	1 lbs
BELT & POUCH	HIP	0 lbs	ROPE 50' (SILK)	BACKPACK	8 lbs	CLOTHES SPARE	SADDLE BAG	1 lbs
GAUNTLES	ARMS	1 lbs			0 lbs	WATER SKIN	SADDLE	1 lbs
		0 lbs			0 lbs	FOOD RATIONS	SADDLE	1 lbs
CHAIN MAIL	WEARING	25 lbs			0 lbs	LAMP OIL (X ?)	SADDLE BAG	0 lbs
SHIELD	BACK	10 lbs			0 lbs			0 lbs
BATTLE AXE	BACK	7 lbs			0 lbs			0 lbs
MACE	BELT	10 lbs			0 lbs			0 lbs
SHORT SWORD	BELT	3 lbs			0 lbs			0 lbs
SPEAR	BACK	5 lbs			0 lbs			0 lbs
		0 lbs			0 lbs			0 lbs
		0 lbs			0 lbs			0 lbs
		0 lbs			0 lbs			0 lbs
		0 lbs			0 lbs			0 lbs
SHORT BOW	BACK	2 lbs			0 lbs			0 lbs
QUIVER	BACK	1 lbs			0 lbs			0 lbs
ARROWS +1 (X 10)	QUIVER	1 lbs			0 lbs			0 lbs
ARROWS +2 (X 10)	QUIVER	1 lbs	HOLY WATER (X 0)	BACKPACK	0 lbs			0 lbs
TOTAL WEIGHT	66.5 lbs		ENCUMBERANCE	NONE		MOVEMENT RATE	60'	

TREASURE/OTHER POSSESSIONS

ITEM On Person	LOCATION	Wt	ITEM Backpack	LOCATION	Wt	ITEM Horse	LOCATION	Wt
		00 lbs			00 lbs		SADDLE BAG	00 lbs
TOTAL WEIGHT	000 lbs		ENCUMBERANCE	NONE		MOVEMENT RATE	60'	

ANIMAL COMPANION

NAME	RACE/CLASS	AC	HD/LVL	HP	# AT	THAC0	DAMAGE	ABILITIES
SMYLER	PONY	7	1 + 1hp	9	1	19	1-2	Kick Attack
NOTES MOVEMENT: 240'						HP:18-		

NAME	RACE/CLASS	AC	HD/LVL	HP	# AT	THAC0	DAMAGE	ABILITIES
		0	0	0	0	0	0	
NOTES MOVEMENT: 0'						HP:0-		