

Character _____ Class/Kit _____ Race _____ Patron Deity/Religion _____
 Level _____ Alignment _____ LIGHT SOURCE: _____ VISION: _____ SPECIAL SENSES: _____
 Age _____ Sex _____ Height _____ Weight _____ Hair _____ Eyes _____ Skin _____

STR	TO HIT	DAMAGE	WEIGHT ALLOW
	MAX PRESS	OPEN DOORS	BEND BARS LIFT GATES
DEX	REACTION ADJ	MISSILE ADJ	DEFENCE ADJUSTMENT
CON	HIT POINT ADJ	SYSTEM SHOCK	RESURRECTION SURVIVAL
	POISON SAVE	REGENERATION:	
INT	# LANGUAGES # NON-WEAPON MAX # SPELLS LVL	SPELL LEVEL	LEARN LEVEL
	ILLUSION IMMUNITY:		
WIS	MAGIC DEFE	BONUS SPELLS	SPELL FAILURE
	SPELL IMMUNITY:		
CHA	MAX HENCH	LOYALTY BASE	REACTION ADJ
	COMELINESS	PERCEPTION	

HIT POINTS
 HIT DICE: (d) 1st 2nd 3rd 4th 5th 6th 7th 8th 9th 10th

WOUNDS

ARMOUR CLASS

WEAPON ATTACK

BASE TOTAL DEX ARMOUR SHIELD MISC 1 MISC 2 TOTAL
AC **ARMOUR CLASS** **10** - [] - [] - [] - [] - [] = []

TOTAL STR MISC 1 MISC 2 MISC 3 TEMP
MELEE [] = [] + [] + [] + [] + []
RANGED [] = [] + [] + [] + [] + []
 TOTAL DEX MISC 1 MISC 2 MISC 3 TEMP

SAVING THROWS

MOVEMENT

	START	+/-	+/-	+/-	TOTAL	MODIFIER
PARALYZATION POISON/DEATH						
ROD STAFF WAND						
PETRIFICATION POLYMORPH						
BREATH WEAPON						
SPELLS						
SPELL RESISTANCE						

Movement	Rate	Movement	Rate	
Base	12	Run (x 5)	60	
Jog (x 2)	24	Day		
Run (x 3)	36			
Run (x 4)	48			
Encumbrance Category	Weight Carried	Move Rate	Attack Penalty	AC Penalty
Light (1/3 MV)	46 - 69	9	-	-
Moderate (1/2 MV)	70 - 93	6	-1	-
Heavy (2/3 MV)	94 - 117	3	-2	+1
Severe (MV=1)	118 - 140	1	-4	+3

WIZARD SPELLS Spell Points Per Level Spell Costs Per Lvl

1st	+INT	=	6th	+INT	=
2nd			7th		
3rd			8th		
4th			9th		
5th			10th		

1st	1	6th	11
2nd	3	7th	13
3rd	5	8th	15
4th	7	9th	17
5th	9		

AMMUNITION:

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MAGICAL ITEM CHARGES

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WEAPON COMBAT

WEAPON	#AT	SIZE	TYPE	SPEED	Hit/Dmg Adj	S/M	L	RANGE/SPECIAL
					/	/		
					/	/		S: M: L:
					/	/		S: M: L:
					/	/		S: M: L:

AMMUNITION:

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MAGIC ITEMS

a
b
c
d
e
f
g
h
i
j
k
l
m
n
o
p
q
r

MAGIC ITEM	No#	Wt	ABILITY
TOTAL WEIGHT			ENCUMBERANCE
			MOVEMENT RATE

PROFICIENCY	SLOT	STAT	MOD	DESCRIPTION

LANGUAGES			

Weapon Proficiency	Slots	SPELL BOOKS	

EQUIPMENT

ITEM	On Person	LOCATION	Wt	ITEM	Backpack	LOCATION	Wt	ITEM	Horse	LOCATION	Wt
TOTAL WEIGHT			ENCUMBERANCE				MOVEMENT RATE				

TREASURE/OTHER POSSESSIONS

ITEM	On Person	LOCATION	Wt	ITEM	Backpack	LOCATION	Wt	ITEM	Horse	LOCATION	Wt
TOTAL WEIGHT			ENCUMBERANCE				MOVEMENT RATE				

ANIMAL COMPANION

NAME	RACE/CLASS	AC	HD/LVL	HP	# AT	THAC0	DAMAGE	ABILITIES

NOTES

NAME	RACE/CLASS	AC	HD/LVL	HP	# AT	THAC0	DAMAGE	ABILITIES

NOTES